

Lesson Plan

Name of the Faculty : POONAM ANEJA
 Discipline : Computer Engg.
 Semester : 2ND SEMESTER
 Subject : MULTIMEDIA APPLICATION
 Lesson Plan Duration : 15 weeks (from FEB. 2024 to June 2024)
 Work Load (Lecture / Practical) per week (in hours): Lectures-02, Practical-04

Week	Theory		Practical	
	Lecture day	Topic (including assignment / test)	Pract. week	Topic
1 st	1 st	UNIT-1 Definitions and Classification Multimedia Hardware-	1 st	Study of Adobe Flash Tools; Frame by Frame Animation;
	2 nd	Multimedia Software–Meetings the analog signals		
2 nd	3 RD	Search of Digital recording	2 nd	Motion Tweening; Simple Tweening;
	4 TH	CD ROMs.		
3 rd	5 th	REVISION	3 rd	Using Guide Layer; Shape Tweening; Simple Tweening;
	6 th	UNIT-2 Digital Audio Technologies		
4 th	7 th	Sound Cards	4 th	Shape Hint; Masking; Single Layer Masking; Double Layer Masking;
	8 th	Playback and Recording –		
5 th	9 th	MIDI – working with MIDI	5 th	Movie Clip; Buttons; Publishing of Flash Movie
	10 th	Assignment		
6 th	11 th	UNIT-3 Multimedia texts	6 th	Action Scripts Simple functions: Stop, Play, Go to, Get URL, Call
	12 th	Coloring –		
7 th	13 th	Digital Imaging Fundamentals –	7 th	Properties - _x, _y, _x Scale, _y Scale, _alpha
	14 th	Digital Image Development Editing.		

Week	Theory		Practical	
	Lecture day	Topic (including assignment / test)	Pract. Day	Topic
8 th	15 th	Assignment	8 th	Event handling
	16 th	UNIT-IV Animation fundamentals		
9 th	17 th	Animation Software tools	9 th	Image Editing Software (Adobe Photoshop)
	18 th	– Animation Techniques		
10 th	19 th	– Digital video fundamentals	10 th	Study of Adobe Photoshop tools
	20 th	– Digital video production techniques		
11 th	21 st	Digital video production techniques	11 th	Image editing
	22 nd	TEST		
12 th	23 rd	UNIT-V M/M Project Design Concepts	12 th	Applying special effects
	24 th	Authoring –.		
13 th	25 th	Project Planning	13 th	Revision
	26 th	Project Costing – Multimedia team		
14 th	27 th	Assignment	14 th	Revision
	28 th	REVISION		
15 th	29 th	TEST	15 th	Revision
	30 th	REVISION		